



# Division: 4th – 6th Grade Boys

## GAME SCHEDULES

(Home team wears blue)

### Game Week Number: 1

Game Date	Game Time	Court	Home Team	Away Team
Jan 9	1:00 PM	CFLC - Full Court	Bulls (4-6)	Trail Blazers
Jan 9	2:00 PM	CFLC - Full Court	Pacers	Pistons
Jan 9	3:00 PM	CFLC - Full Court	Celtics	Raptors

### Game Week Number: 2 PICTURE DAY

Game Date	Game Time	Court	Home Team	Away Team
Jan 16	1:00 PM	CFLC - Full Court	Pistons	Bulls (4-6)
Jan 16	2:00 PM	CFLC - Full Court	Raptors	Trail Blazers
Jan 16	3:00 PM	CFLC - Full Court	Pacers	Celtics

### Game Week Number: 3

Game Date	Game Time	Court	Home Team	Away Team
Jan 23	1:00 PM	CFLC - Full Court	Trail Blazers	Pistons
Jan 23	2:00 PM	CFLC - Full Court	Bulls (4-6)	Celtics
Jan 23	3:00 PM	CFLC - Full Court	Raptors	Pacers

### Game Week Number: 4

Game Date	Game Time	Court	Home Team	Away Team
Jan 30	1:00 PM	CFLC - Full Court	Pacers	Trail Blazers
Jan 30	2:00 PM	CFLC - Full Court	Celtics	Pistons
Jan 30	3:00 PM	CFLC - Full Court	Raptors	Bulls (4-6)

### Game Week Number: 5

Game Date	Game Time	Court	Home Team	Away Team
Feb 6	1:00 PM	CFLC - Full Court	Trail Blazers	Celtics
Feb 6	2:00 PM	CFLC - Full Court	Bulls (4-6)	Pacers
Feb 6	3:00 PM	CFLC - Full Court	Pistons	Raptors

### Game Week Number: 6 SATURDAY EVENING

Game Date	Game Time	Court	Home Team	Away Team
Feb 13	<b>4:00 PM</b>	CFLC - Full Court	Trail Blazers	Bulls (4-6)
Feb 13	<b>5:00 PM</b>	CFLC - Full Court	Celtics	Raptors
Feb 13	<b>6:00 PM</b>	CFLC - Full Court	Pistons	Pacers

### Game Week Number: 7

Game Date	Game Time	Court	Home Team	Away Team
Feb 20	1:00 PM	CFLC - Full Court	Pacers	Celtics
Feb 20	2:00 PM	CFLC - Full Court	Bulls (4-6)	Pistons
Feb 20	3:00 PM	CFLC - Full Court	Trail Blazers	Raptors

### Game Week Number: 8 NOT ON SATURDAY

Game Date	Game Time	Court	Home Team	Away Team
<b>Feb 26, FRI</b>	6:00 PM	CFLC - Full Court	Celtics	Bulls (4-6)
<b>Feb 26, FRI</b>	7:00 PM	CFLC - Full Court	Trail Blazers	Pistons
<b>Feb 26, FRI</b>	8:00 PM	CFLC - Full Court	Pacers	Raptors

**Feb 27, Saturday 5:00 PM UPWARD AWARDS CELEBRATION**